SCOTT HALE

ScottHaleCreative@gmail.com www.ScottHaleCreative.com			
Professional Objective	My ongoing mission is to create high quality engaging media experiences and provide creative solution and lead teams to success. Mentor others, foster creative growth in all its possibilities and continue to I the local and global community, contributing my time, energy, heart & soul.	success. Mentor others, foster creative growth in all its possibilities and continue to be a valued part of	
Education	Multi-Media Arts, Berkeley Community College, Berkeley, CA Engaging Students Seminar, Expression College, Emeryville, CA BFA Computer Art & Video/ Film, Savannah College of Art and Design, Savannah, GA	2009 2005 2001	
Skills	Multi-media production, Software/ Hardware troubleshooting, Communication, Innovation & Design		
Select Experience	Visual Effects Artist, Digital Domain, Riot Games, Tippett Studio, ILM, Orphanage, MPC, The Mill	2002-2016	

Lead & Digital Compositor (Riot Games, Digital Domain, ILM, Tippett Studio,)

- Developed and created an animation/ VFX team and developed a unique look and style for Riot Games.
- Lead a team of compositors to create in game cinematics for popular video game franchise.
- Worked directly with clients, producers, and other leads and their artists in all stages of production.
- Consistently delivered on time meeting and exceeding the expectation of clients and production.
- Excelled in communication, look development, color work, element, CG integration, interactive lighting, keying, rig removal, paint fixing, post camera moves, 2D/3D tracking and stabilization, and animation.
- Able to trouble shoot, catch errors, and smooth communication to achieve stated team objective because of familiarity with production practices.
- Created Stereoscopic 3D composites. Utilized stereoscopic techniques to control depth of characters in stereoscopic landscape.
- Valued team member and looked up to for peer support as indicated in these colleague endorsements: "Delivers amazing work, on time, very creative." Lance Weiler, Owner, Seize The Media. "Scott works with an energy and enthusiasm that is priceless. "The effects Scott supervised and did for "Ghosts of Edendale" took the movie to the level it needed to be." Stefan Avalos, Owner, Mixville II Productions "Scott was a huge force on "Invincible". He always enjoyed sharing his knowledge with others."

Doug MacMillan, CG Supervisor, Tweak Films

Technical Director, Texture/ Matte Painter, Animator Tweak Films, The Orphanage, Zoic , Media Island

- Created UV maps and enhanced CG surfaces, worked on scene layout, and 3D previsualizations.
- Painted and composited high resolution textures for use with surface mapping.
- Managed animation assets in pipeline for fast paced commercial productions, and created high end broadcast HD commercials for Stony Brook University Medical Center, and Humira, Arthritis Medication.
- Managed Saturday morning cartoon bumpers and promos. Managed CG asset library and created infrastructure for animation production.
- Flexibility and a dedicated attitude is illustrated: "Scott always made himself available, where work tasks could evolve quickly from compositing shots to painting texture maps, he remained flexible and open. A dedicated worker." 10/01/07 Eric Riel, Technical Director, FX, Tweak Films

Educator, Expression College for Digital Art, Emeryville, CA

2005-2006

Course Director

- Course Director, Instructor for Compositing 1, Concepts and Imaging, Motion Graphics and Sound.
- · Created course of study, planned lectures, lessons, and projects.
- Engaged students in thoughtful discussions and analysis of media and culture.
- Provided students with feedback, constructive criticism and support with their projects and course requirements.
- Created interactive lessons utilizing video conferencing and computer aided lecture technology.

Counselor

- Served as a mentor for students of all ages and backgrounds pursuing their passions.
- Supervised student film production, field excursions and lab facilitator.

Personal
Interests

Animal Rescue, Scuba Diving, Homebrewing, Making and Playing Musical Instruments, Documentary Filmmaking